

Rilor Ghas

Human medium Lawful good Common

Sean Whitton

male 6' 2" 200 lbs. Moral compass



Ability score table with columns for STR, DEX, CON, INT, WIS, CHA and their various modifiers.

HITPOINTS and CLASS RECORDER table showing current hp, hp gained, hd, class name (Paladin), and various skill bonuses.

ability score notes & racial notes One additional skill rank per level; one additional hp or skill point if Pally

ATTACKS & DEFENSE table including AC, TOUCH, FLAT-FOOT, armor class, and armor penalty.

Dex. temp. lowered - not factored in below

saving throws table for FORT, REF, WILL.

attacks table for MELEE, RANGED, CMB, CMD.

Smite Evil (Su): 1/day
Cha to attack; lvl to damage
(2*lvl if Dragon, Outsider &c.)
Cha to AC vs. target
Power Attack:
-1 to att for +2 to dmg
Longsword for 1d8 + 2 (19-20)
Longbow for 1d8 + 1 (x3)
(110ft range increment)

FEATS & FEATURES

Aura of Good (Ex): 1
Detect Evil (Sp): At will
Weapon Focus: Longsword
Reactionary
Natural-Born Leader
(partly get +1 vs. mind effects)

SKILLS table with columns for class, total, ranks, ability trained, armor penalty, and levels.

skills marked with * are applied armor check penalties

experience slow q medium q fast q

INIT initiative +2 speed fly swim climb

DR damage reduction

SR spell resist

AP action points

resistances

resistances

armor & shield table for Scale mail and Shield, heavy steel.

proficiencies All simple and martial weapons. Light, medium heavy. Shields (exc. T)

weapons & attacks table with columns for enhance, attack modifiers, damage, crit, range, size, type, ammo & notes.

